

Rule 719

ADMISSION TO THE BAR BY RECIPROCITY

- (a) **Eligibility.** An applicant for admission to the Kansas bar who is admitted to the practice of law by examination by the highest court of another state, the District of Columbia, or a United States territory is eligible for reciprocal admission without examination if the applicant meets the following requirements:
 - (1) has an active license in at least one jurisdiction that permits reciprocal admission without examination for members of the Kansas bar;
 - (2) is eligible under Rule 708;
 - (3) has never received professional discipline of suspension, disbarment, or loss of license in any jurisdiction; and
 - (4) has lawfully engaged in the active practice of law for five of the seven years immediately preceding the date of the application.
- (b) **Active Practice of Law.** For purposes of this rule, the active practice of law includes the following activities:
 - (1) representing a client in the practice of law;
 - (2) serving as corporate counsel or as an attorney with a local, state, or federal government body;
 - (3) teaching at a law school approved by the American Bar Association; and
 - (4) serving as a judge or judicial law clerk in a federal, state, or local court, provided that the position required a license to practice law.
- (c) **Required Documents and Fee.** An applicant under this rule must submit the following:
 - (1) an application submitted and accepted through the Attorney Admissions office's online portal;
 - (2) any other information the admissions attorney, the Attorney Admissions Review Committee, or the Board of Law Examiners requests for use in considering the application; and
 - (3) the fee under Rule 707(a)(6).

(d) **Application Review Process.** The following rules apply in the application review process:

- (1) Rule 723 and Rule 725 apply to the character and fitness investigation and any hearing;
- (2) Rule 724 applies following an adverse Board ruling; and
- (3) Rule 726 applies if the Board approves an application.